



GRIMZOO COMPLETE GUIDE

TELLING MY LIFE STORY

Write your memories, find them again, pass them on

Every Grimzoo feature, screen by screen, on the web version. To get started, the “First steps” booklet is enough.

GRIMZOO.COM

WELCOME

TELLING YOUR LIFE, ONE MEMORY AT A TIME

Grimzoo helps you write your memories, find them again, and pass them on to your loved ones. You don't need to write well, or to write a lot: a few lines are enough to start.

1 · TELL

Write, dictate, answer a question or import what already exists.

2 · FIND

The Grimoire, the Timeline, the map, and questions put to your memories.

3 · PASS ON

Share with the family, and make a Life Book.

WHAT YOU NEED

- A computer or a tablet, with internet. Grimzoo opens at grimzoo.com, in the browser.
- An email address.
- It's free during the launch phase, with no limit.

IN THIS GUIDE[1 Creating your account](#)[2 The Manor](#)[3 Ways to write](#)[4 Filing a memory](#)[5 Photos, voice and clip](#)[6 Questions to inspire you](#)[7 Fireside](#)[8 Importing your writing](#)[9 Finding your memories](#)[10 Asking your memories](#)[11 The Witness](#)[12 Sharing](#)[13 The Life Book](#)[14 Your data](#)

GRIMZOO'S WORDS

A SHORT GLOSSARY TO FIND YOUR WAY

Grimzoo uses a few slightly magical words. Here they are, once and for all. They appear in the menu at the top of the screen: Manor · Quill · Grimoire · Clone.

**THE MANOR**

The home page, where you land after signing in.

**THE QUILL**

Where you add a memory, whichever way you like.

**THE GRIMOIRE**

The big book where all the memories are kept.

**A MEMORY**

A moment you tell: a text, plus, if you like, a date, a place, photos, a voice.

**FIRESIDE**

A short conversation: you tell your story, Grimzoo asks a follow-up question to bring the details back.

**THE CLONE**

The page where you ask the memories a question: the answer comes only from what you have told.

**THE WITNESS**

A loved one who adds to a memory through a simple link, without creating an account.

**THE SHARED GRIMOIRE**

The memories you choose, which the family can read, freely or with a code.

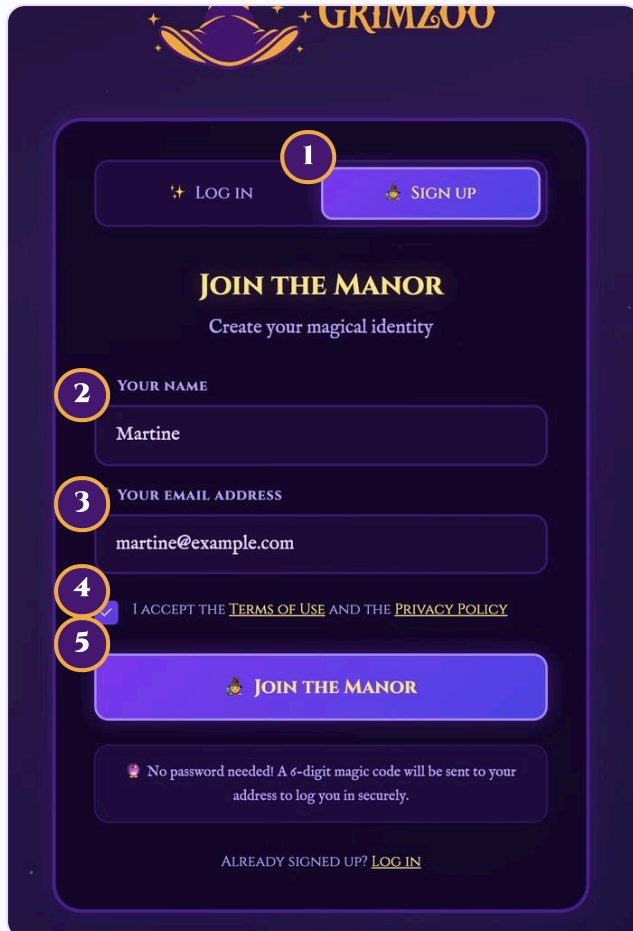
GOOD TO KNOW

Grimzoo talks to everyone like a friend, on purpose: you tell your life as you would to someone close. And nothing is final: any memory can be edited or deleted at any time.

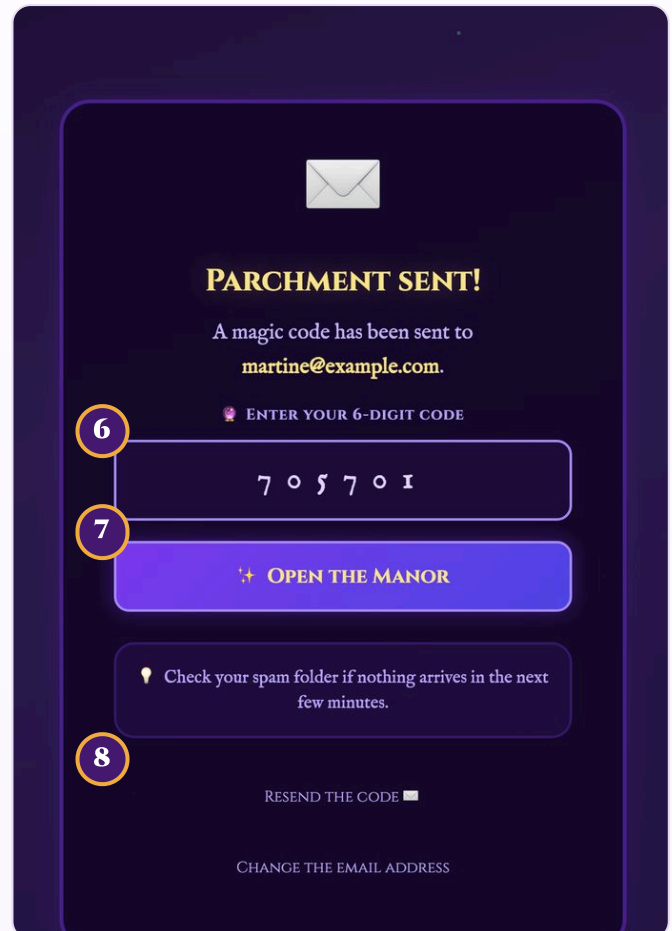
STEP 1

CREATING THE ACCOUNT

All you need is an email address. No password: each time you sign in, Grimzoo sends you a 6-digit code.



The screenshot shows the Grimzoo sign-up page. At the top, there's a 'LOG IN' button and a 'SIGN UP' button. Below them is the heading 'JOIN THE MANOR' with the subtext 'Create your magical identity'. There are five numbered steps: 1. 'SIGN UP' button, 2. 'YOUR NAME' field with 'Martine' entered, 3. 'YOUR EMAIL ADDRESS' field with 'martine@example.com' entered, 4. A checkbox for 'I ACCEPT THE TERMS OF USE AND THE PRIVACY POLICY' which is checked, and 5. 'JOIN THE MANOR' button. At the bottom, there's a note: 'No password needed! A 6-digit magic code will be sent to your address to log you in securely.' and a link 'ALREADY SIGNED UP? LOG IN'.



The screenshot shows the Grimzoo verification page. At the top, there's an envelope icon. Below it is the heading 'PARCHMENT SENT!' with the text 'A magic code has been sent to martine@example.com.' There are two numbered steps: 6. 'ENTER YOUR 6-DIGIT CODE' field with the code '7 0 5 7 0 1' entered, and 7. 'OPEN THE MANOR' button. Below that, there's a note: 'Check your spam folder if nothing arrives in the next few minutes.' and 8. 'RESEND THE CODE' button. At the bottom, there's a link 'CHANGE THE EMAIL ADDRESS'.

- 1 On grimzoo.com, click “Get started”, then the Sign up tab.
- 2 Your first name.
- 3 The email address that will receive the codes.
- 4 Tick the terms of use box.
- 5 Click Join the Manor.
- 6 Copy in the 6-digit code you got by email...
- 7 ... then click Open the Manor.
- 8 Nothing arrived? Look in your spam folder, then ask for a new code.

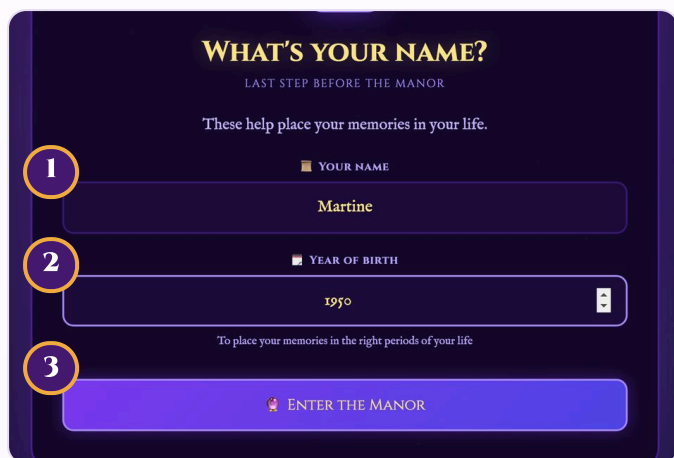
GOOD TO KNOW

The code is only valid for a few minutes. If it has expired, just ask for another one.

STEP 2

THE PROFILE AND CONSENT TO AI

Two questions, just once.



WHAT'S YOUR NAME?
LAST STEP BEFORE THE MANOR

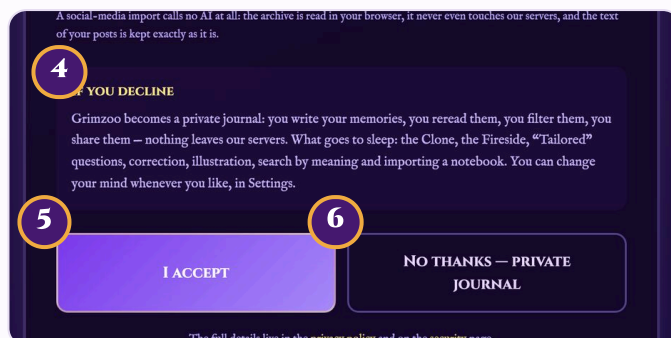
These help place your memories in your life.

1 YOUR NAME
Martine

2 YEAR OF BIRTH
1950

3 ENTER THE MANOR

To place your memories in the right periods of your life



A social-media import calls no AI at all: the archive is read in your browser, it never even touches our servers, and the text of your posts is kept exactly as it is.

4 IF YOU DECLINE
Grimzoo becomes a private journal: you write your memories, you reread them, you filter them, you share them – nothing leaves our servers. What goes to sleep: the Clone, the Fireside, “Tailored” questions, correction, illustration, search by meaning and importing a notebook. You can change your mind whenever you like, in Settings.

5 I ACCEPT

6 NO THANKS — PRIVATE JOURNAL

The full details live in the [privacy policy](#) and on the [security page](#).

- 1 Your first name.
- 2 Your year of birth: it places the memories in the periods of life.
- 3 Click Enter the Manor.
- 4 Grimzoo then asks for consent to use artificial intelligence. The screen explains what is sent, and to whom. Without consent, free writing is still open.
- 5 I accept: Fireside follow-up questions, Tailored questions, automatic sorting, answers to questions.
- 6 No thanks – private journal: you can change your mind later, in Settings.

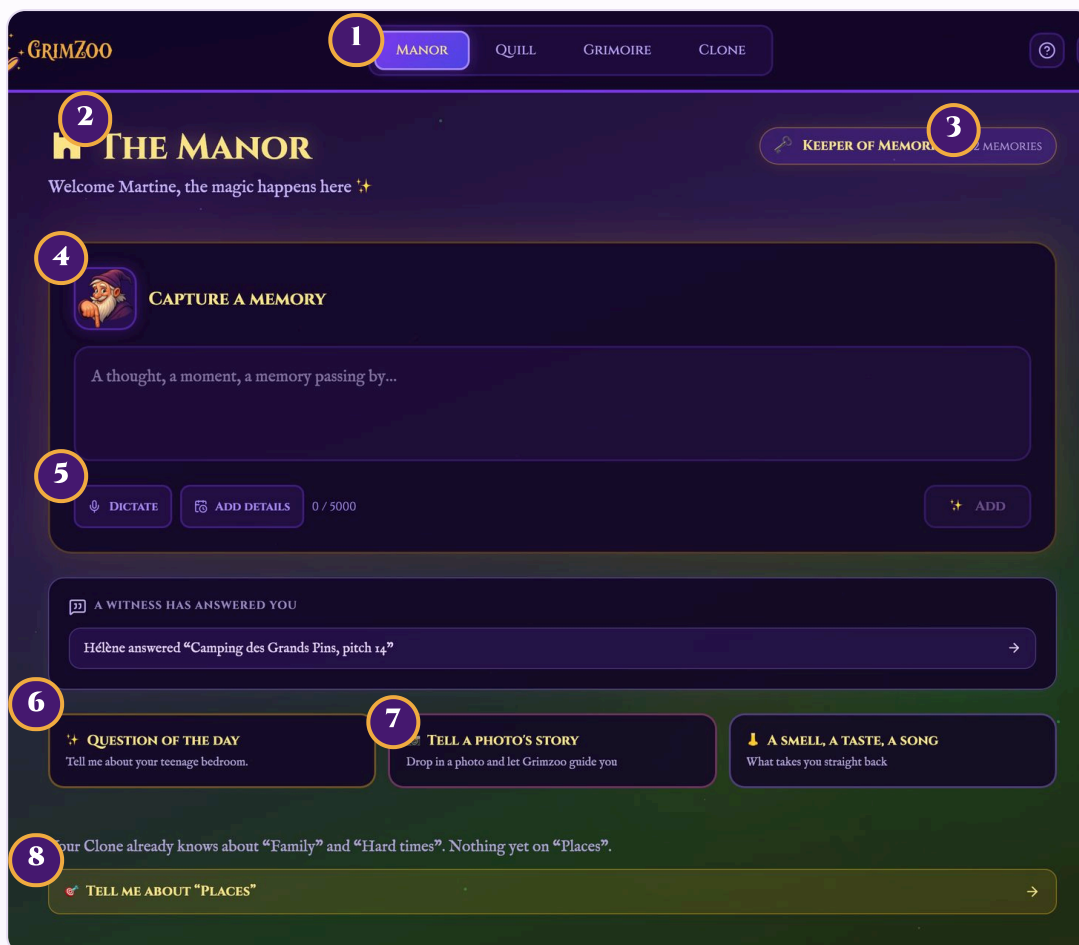
PRIVACY

Memories are encrypted and hosted in Europe. They are never used to train an AI, and are never sold or shared.

THE MANOR

THE HOME PAGE

After signing in, you arrive at the Manor. Everything starts from here.



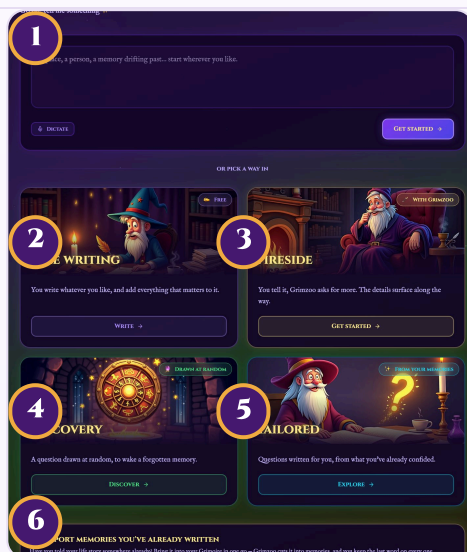
- 1 The menu: Manor, Quill, Grimoire, Clone. Settings are under the cog, top right.
- 2 The home page.
- 3 The Path: the rank grows with the number of memories. No marks, no ranking.
- 4 Capture a memory: the quickest way to write.
- 5 Dictate: speak instead of writing.
- 6 The Question of the day, so you never run out of ideas.
- 7 Tell a photo's story: start from a photo.
- 8 A tip: the theme or the time of life that's still missing.

WAYS TO WRITE

CHOOSING YOUR WAY TO WRITE

There's no right or wrong way. All memories end up in the same place, in the Grimoire.

WAY	FOR WHOM, FOR WHEN	WHERE
Quick capture	A passing idea, a few lines, right away.	Manor
Free writing	Taking your time, writing a real text, adding photos and details.	Quill
Question of the day	No idea? A question is waiting for you every day.	Manor
Discovery	A question drawn at random from more than 200.	Quill
Tailored	Questions written for you, from your memories.	Quill
Fireside	Telling it like a conversation: Grimzoo asks for more.	Quill
Tell a photo's story	Starting from an old photo.	Manor
Import	A notebook, a PDF book, a recording, Facebook.	Quill

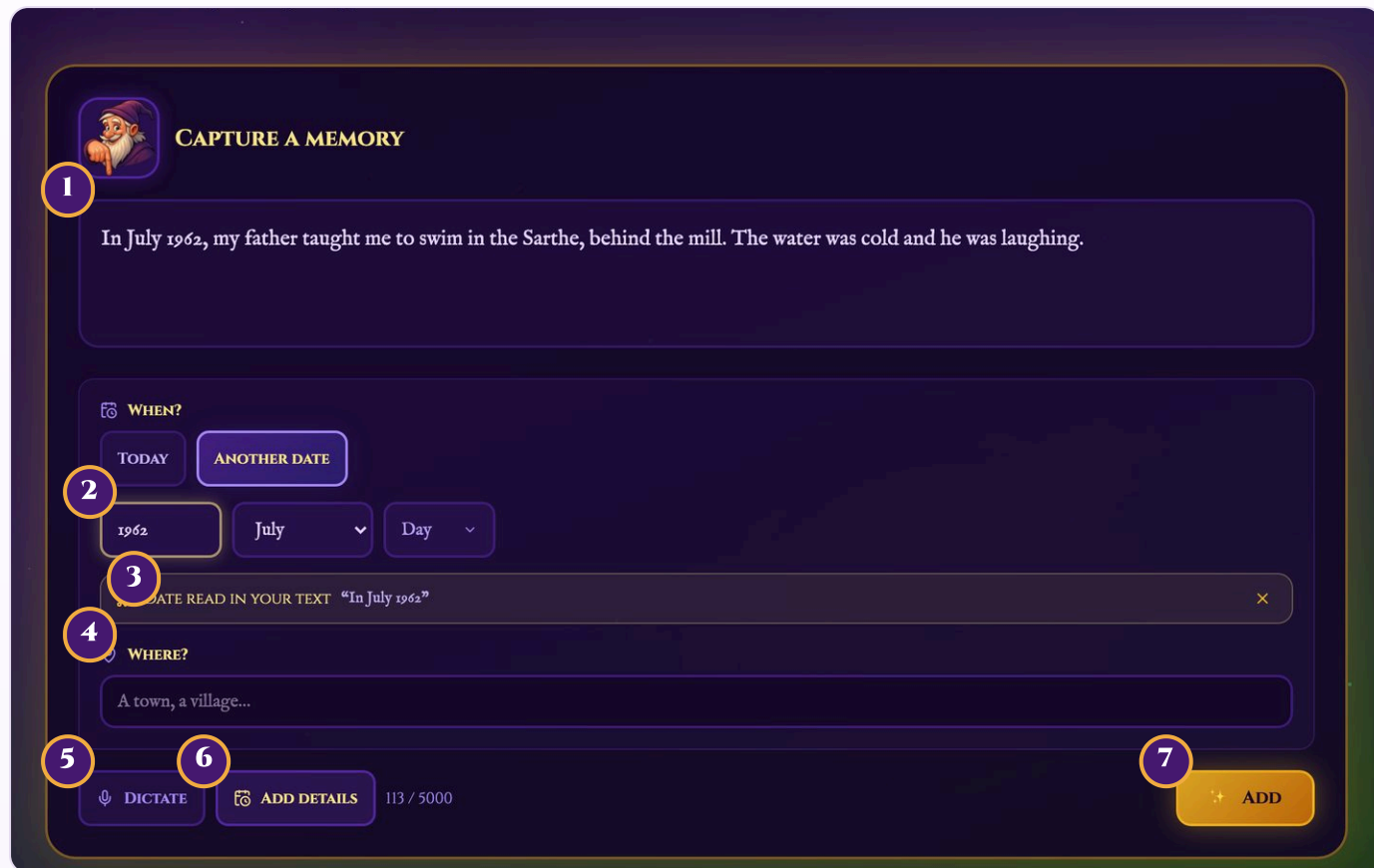


- 1 Write straight away: you move into Fireside.
- 2 Free writing.
- 3 Fireside.
- 4 Discovery.
- 5 Tailored.
- 6 Import.

THE SIMPLEST

QUICK CAPTURE

On the Manor, write a few lines, then Add. Grimzoo finds a title and a theme.



The screenshot shows the 'CAPTURE A MEMORY' interface. It features a text input area at the top, followed by a 'WHEN?' section with 'TODAY' and 'ANOTHER DATE' buttons. Below this is a date picker with fields for year (1962), month (July), and day. A third step shows a text input with 'DATE READ IN YOUR TEXT' and a cross icon. Below that is a 'WHERE?' section with a text input field. At the bottom, there are buttons for 'DICTATE', 'ADD DETAILS', and 'ADD'. A character icon is visible in the top left corner of the interface.

- 1 Write whatever comes to you: a smell, a first name, a scene.
- 2 You wrote "in July 1962"? Grimzoo fills in the date...
- 3 ... and says so: ✨ Date read in your text. The cross erases it if it's wrong.
- 4 The place, if you like.
- 5 Dictate: speak, and the text writes itself.
- 6 Add details: open or close the date and the place.
- 7 Add: the memory joins your Grimoire.

GOOD TO KNOW

Without a date, a memory takes today's date. For a childhood memory, give at least the year: that's what puts it in the right place in your life.

TAKING YOUR TIME

FREE WRITING: THE TEXT

In the Quill, Free writing: you start writing straight away. Then you say when and where.

1 MEMORY TITLE

The swimming lesson

2 YOUR MEMORY

In July 1962, my father taught me to swim in the Sarthe, behind the mill. The water was cold and he laughed to see my teeth chattering.

3 DICTATE 135 CHARACTERS PROOFREAD

4 DATE OF THE MEMORY

1962 JULY DAY TODAY

5 DATE READ IN YOUR TEXT "In July 1962" X

IT'S A PERIOD

6 PLACE OF THE MEMORY

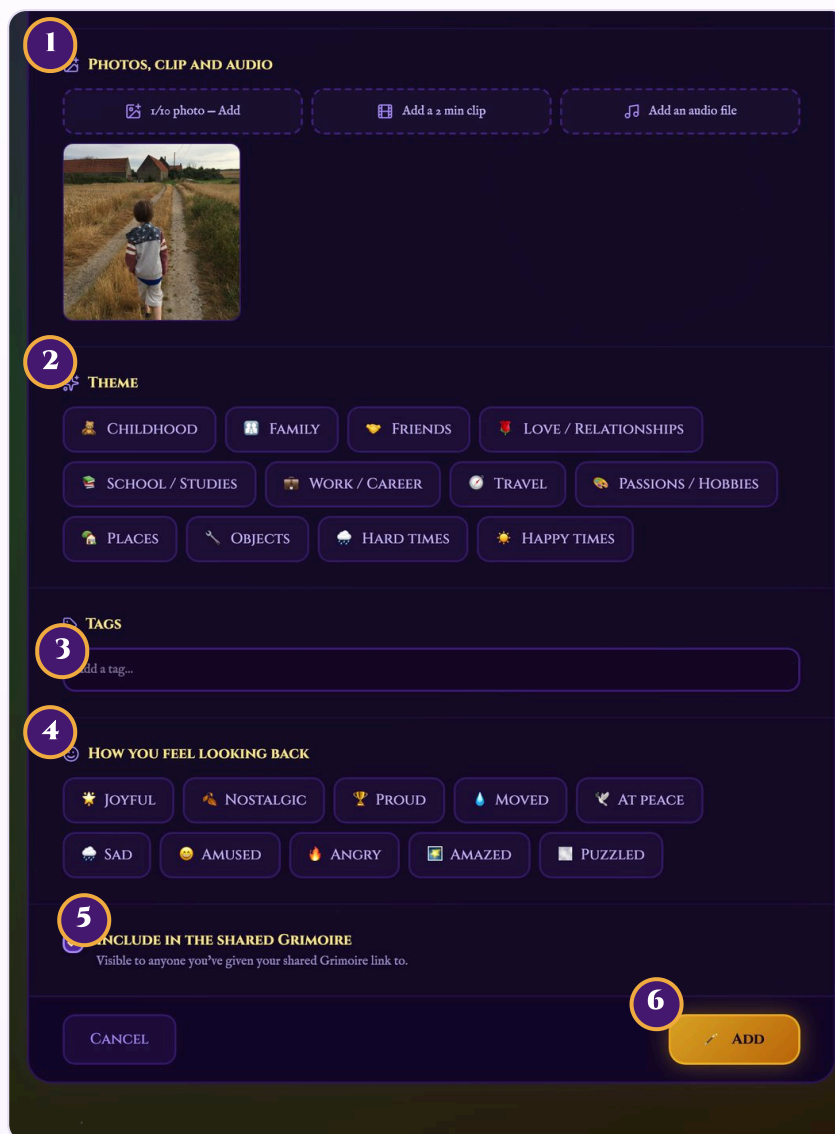
A town, a village...

- 1** A title, if you like. Otherwise, Grimzoo suggests one.
- 2** Your text, as long as you like.
- 3** Dictate: speak instead of writing.
- 4** You wrote "in July 1962"? Grimzoo fills in the date...
- 5** ... and says so: ✨ Date read in your text. The cross erases it if it's wrong.
- 6** The place: a town from the list.

TAKING YOUR TIME

FREE WRITING: THE REST

Further down the same form, everything is optional.



The screenshot shows a dark-themed form for adding a memory. It is divided into several sections, each with a numbered annotation:

- 1 PHOTOS, CLIP AND AUDIO:** This section contains three dashed boxes for adding media: "1/10 photo - Add" (with a photo icon), "Add a 2 min clip" (with a video icon), and "Add an audio file" (with a music icon). Below these is a photo of a person walking down a dirt road.
- 2 THEME:** This section displays a grid of theme buttons with icons: CHILDHOOD, FAMILY, FRIENDS, LOVE / RELATIONSHIPS, SCHOOL / STUDIES, WORK / CAREER, TRAVEL, PASSIONS / HOBBIES, PLACES, OBJECTS, HARD TIMES, and HAPPY TIMES.
- 3 TAGS:** This section features a single text input field labeled "Add a tag..." with a tag icon.
- 4 HOW YOU FEEL LOOKING BACK:** This section shows a grid of emotion buttons with icons: JOYFUL, NOSTALGIC, PROUD, MOVED, AT PEACE, SAD, AMUSED, ANGRY, AMAZED, and PUZZLED.
- 5 INCLUDE IN THE SHARED GRIMOIRE:** This section includes a checkbox and the text "Visible to anyone you've given your shared Grimoire link to."
- 6:** This annotation points to the "ADD" button at the bottom right of the form, which is a yellow button with a plus icon.

At the bottom left of the form is a "CANCEL" button.

- 1 Photos, clip and audio: photos, a 2-minute video, a voice.
- 2 The theme. If you don't pick one, Grimzoo finds it from your text.
- 3 The tags.
- 4 How you feel looking back. Grimzoo doesn't guess it: you choose it, if you want to.
- 5 Sharing with your loved ones.
- 6 Add: the memory joins your Grimoire.

UNDERSTANDING IT

FILING A MEMORY: THE SEVEN MARKERS

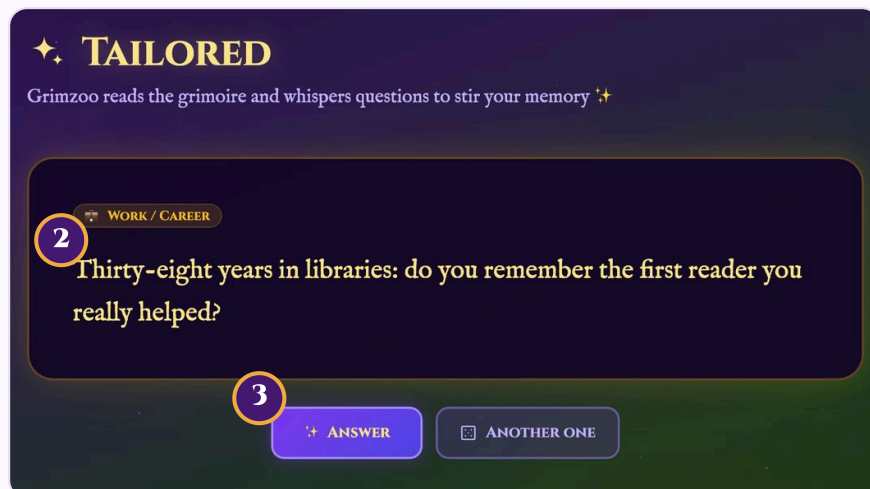
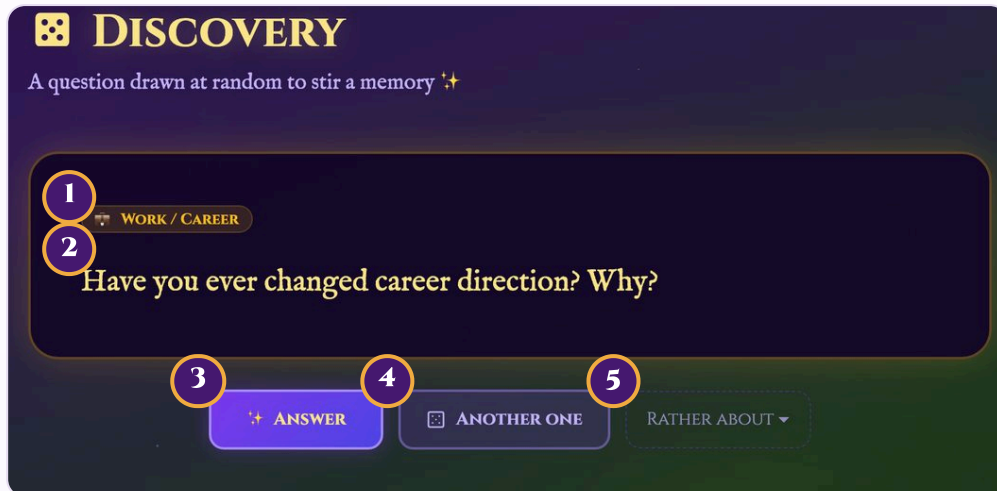
A memory is first of all a text. Everything else is optional, but it helps you find it, place it in time and share it. You don't have to fill everything in: you can add to it later.

The theme	The big subject of the memory. There are 12: Childhood Family Friends Love / Relationships School / Studies Work / Career Travel Passions / Hobbies Places Objects Hard times Happy times If you don't pick one, Grimzoo works out the theme on its own. You can always change it.
The feeling	How you feel looking back: what you feel today, thinking back to it – not necessarily what was felt at the time. Just one, out of ten: Joyful Nostalgic Proud Moved At peace Sad Amused Angry Amazed Puzzled Optional: Grimzoo never guesses it.
The tags	Free keywords, to find a memory again later: a first name, a place, an object (“Alain”, “camping”, “bike”). Type the word, then Enter or a comma. Up to 20 per memory.
The date	The year is enough; the month and day are optional. For several years, tick “It’s a period”. If the text says “in July 1962”, Grimzoo suggests the date on its own: the note ✨ Date read in your text shows it, and the little cross erases it.
The place	A town or a village, picked from the list offered. It puts the memory on the Atlas map.
The period of life	Worked out on its own from the date and the year of birth: Childhood (0-12), Adolescence (13-18), Young adult (19-30), Adult (31-50), Maturity (51 and over). It arranges the memories on the Timeline.
Shared or not	The “Include in the shared Grimoire” box decides whether this memory can be read by loved ones. Unticked, it stays private.

TO INSPIRE YOU

DISCOVERY AND TAILORED

Afraid of the blank page? Let a question choose the memory.



- 1 The question's theme.
 - 2 Discovery: a question drawn at random.
 - 3 Answer opens a Fireside chat on that question.
 - 4 Another one: draw a new question.
 - 5 Rather about...: choose the theme.
- Tailored: questions written from what you've already told. They open from 3 memories, or as soon as you've introduced yourself in "Who I am".

AND ALSO

On the Manor, the Question of the day changes every day.

IN CONVERSATION

FIRESIDE

You tell your story, Grimzoo asks a short follow-up question, then another (three at most). At the end, it writes your story up neatly, in your words.



🔮 FIRESIDE
Tell your story, Grimzoo asks and digs into the details 🔮

Hi Martine! What would you like to go back to today? A place, a person, a moment – anything at all.

Lisbon, in September 1976. It rained all five days, and we had planned beaches.

1 Soaked to the skin like that, where did you take shelter that day?

2 On the third day we stopped fighting it: we went out without an umbrella, from Alfama down to the river.

3 4 5 6

🗣️ DICTATE 📝 ADD DETAILS | EXCHANGE 📤 SEND ✨ FINISH THIS MEMORY

- 1 Grimzoo's follow-up question.
- 2 Your answer, written...
- 3 ... or dictated.
- 4 Add details: feeling, date, place.
- 5 Send your answer.
- 6 Finish this memory whenever you like: it's saved.

GOOD TO KNOW

Grimzoo adds nothing to what you said: it shapes your answers. You can reread and edit the text afterwards.

FROM A PHOTO

TELL A PHOTO'S STORY

On the Manor, Tell a photo's story: choose a photo, and Grimzoo opens a Fireside chat about it.



- 1 The photo you're telling about stays at the top of the conversation.
 - Answer the questions as in a Fireside chat, then Finish this memory.

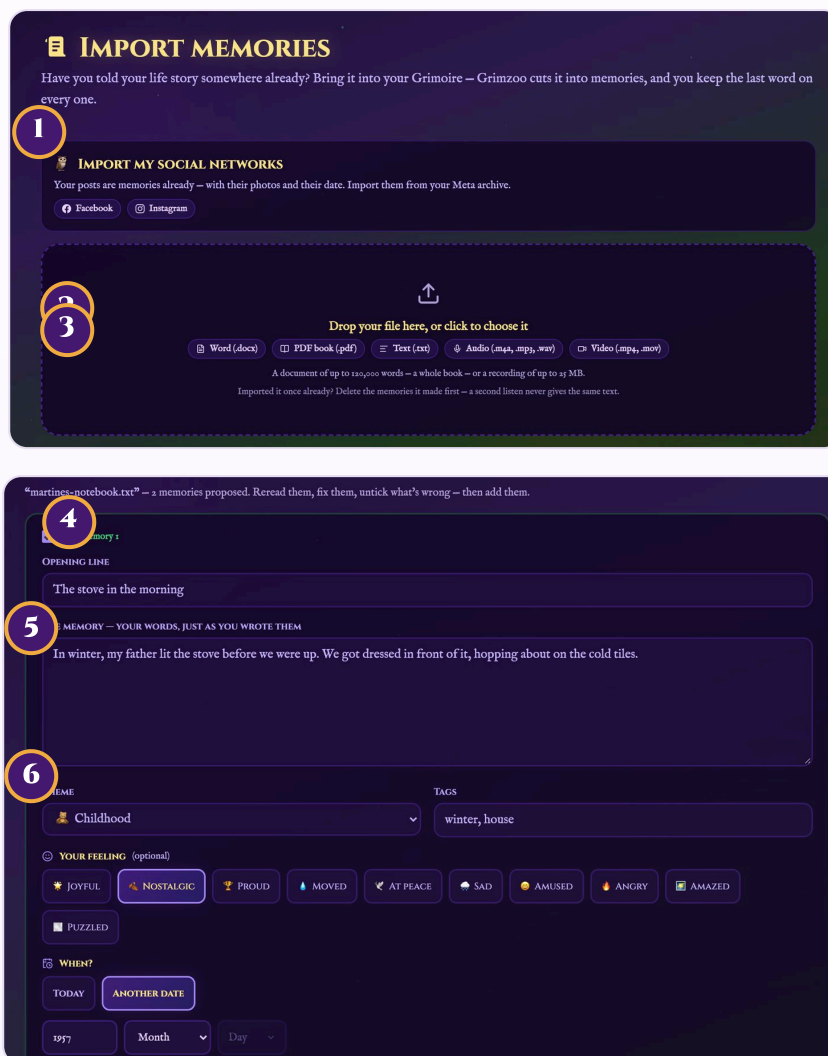
GOOD TO KNOW

The photo gets the conversation going. To keep it with the memory, add it afterwards on the memory's page (Edit → Photos).

WHAT ALREADY EXISTS

IMPORTING YOUR WRITING

Already told your life somewhere? Bring it all in at once. Grimzoo splits it into memories; you reread each one.



1 IMPORT MEMORIES

Have you told your life story somewhere already? Bring it into your Grimoire – Grimzoo cuts it into memories, and you keep the last word on every one.

2 IMPORT MY SOCIAL NETWORKS

Your posts are memories already – with their photos and their date. Import them from your Meta archive.

Facebook Instagram

3

Drop your file here, or click to choose it

Word (.docx) PDF book (.pdf) Text (.txt) Audio (.mp3, .mp4, .wav) Video (.mp4, .mov)

A document of up to 120,000 words – a whole book – or a recording of up to 15 MB.

Imported it once already? Delete the memories it made first – a second listen never gives the same text.

4

"martines-notebook.txt" → a memories proposed. Reread them, fix them, untick what's wrong – then add them.

5

OPENING LINE

The stove in the morning

MEMORY — YOUR WORDS, JUST AS YOU WROTE THEM

In winter, my father lit the stove before we were up. We got dressed in front of it, hopping about on the cold tiles.

6

THEME Childhood TAGS winter, house

YOUR FEELING (optional)

JOYFUL NOSTALGIC PROUD MOVED AT PEACE SAD AMUSED ANGRY AMAZED

PUZZLED

WHEN?

TODAY ANOTHER DATE

1977 Month Day

- 1 Facebook, Instagram: your posts become dated memories. The archive never leaves your computer.
- 2 Drop a file here...
- 3 ... Word, PDF, text, audio or video (only the sound is used).
- 4 Grimzoo suggests memories. Untick the ones that don't fit.
- 5 The text stays exactly as you wrote it.
- 6 Theme, tags and date are suggested: reread and correct them. The feeling is yours to choose.

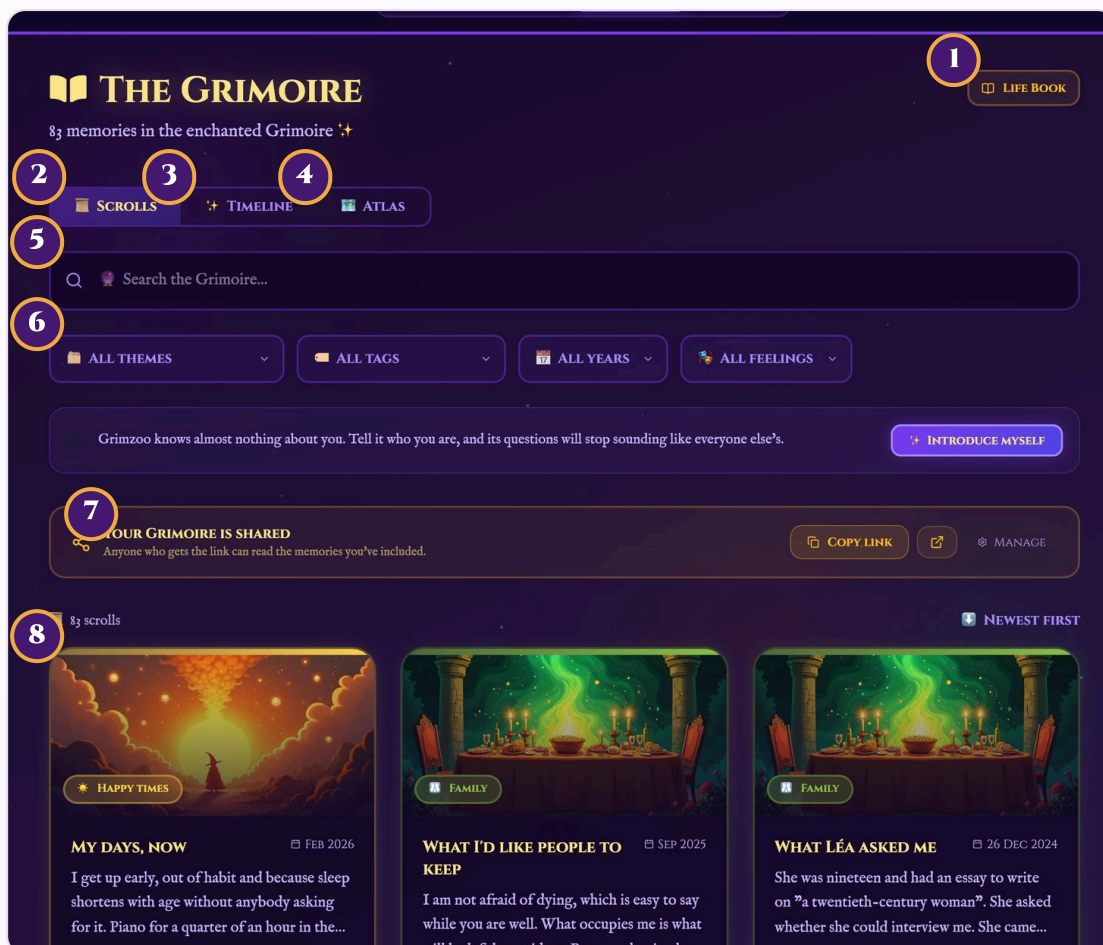
GOOD TO KNOW

Grimzoo splits and sorts, but never rewrites your imported texts.

FINDING

THE GRIMOIRE: ALL THE MEMORIES IN ONE PLACE

In the menu, Grimoire. Each memory is a card there.

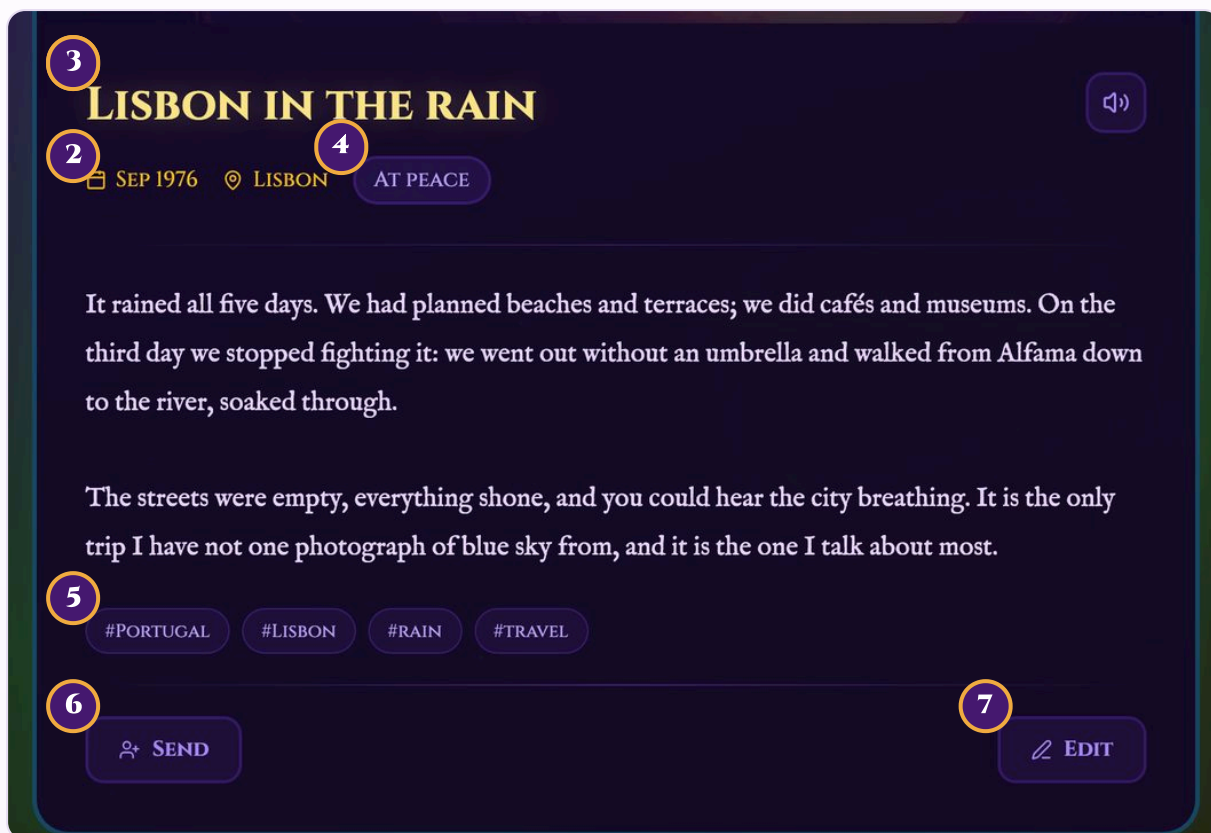


- 1 The Life Book is put together from here.
- 2 Scrolls: the memories as cards.
- 3 Timeline: the memories in the order of a life.
- 4 Atlas: the memories on a map.
- 5 Search for a word: “Lisbon”, “bike”, a first name. The search reads the photos too.
- 6 Filter by theme, tag, year or feeling.
- 7 Whether it’s shared, and the link to copy.
- 8 Click a card to open the memory.

FINDING

A MEMORY'S PAGE

Click a card to open the memory's page: the text and all its markers.



- 1 The title.
- 2 The date.
- 3 The place.
- 4 The feeling.
- 5 The tags.
- 6 Send: have someone read the memory, or ask a loved one to add to it.
- 7 Edit: correct the text, add a photo, a voice, a marker.

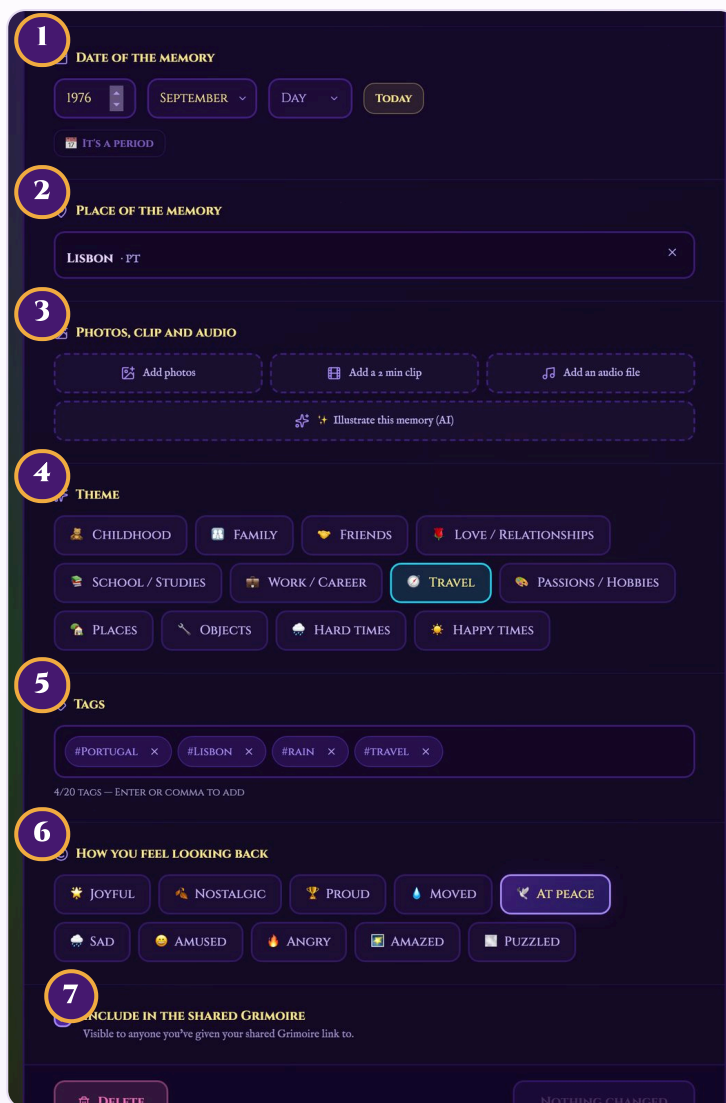
GOOD TO KNOW

While editing, “Dictate” adds what you dictate after the text, without erasing anything.

FINDING

EDITING A MEMORY: PHOTOS, VOICE, MARKERS

“Edit” opens the whole memory. Fill in what you want, when you want.



The screenshot shows the 'Edit Memory' interface with the following sections and callouts:

- 1 DATE OF THE MEMORY**: Includes a year selector (1976), a month dropdown (SEPTEMBER), a day dropdown (DAY), and a 'TODAY' button. Below is a checkbox for 'IT'S A PERIOD'.
- 2 PLACE OF THE MEMORY**: A text input field containing 'LISBON · PT'.
- 3 PHOTOS, CLIP AND AUDIO**: Includes buttons for 'Add photos', 'Add a 2 min clip', and 'Add an audio file'. Below these is a dashed box with an AI icon and the text 'Illustrate this memory (AI)'.
- 4 THEME**: A grid of category buttons: CHILDHOOD, FAMILY, FRIENDS, LOVE / RELATIONSHIPS, SCHOOL / STUDIES, WORK / CAREER, TRAVEL (highlighted), PASSIONS / HOBBIES, PLACES, OBJECTS, HARD TIMES, and HAPPY TIMES.
- 5 TAGS**: A text input field containing tags: #PORTUGAL, #LISBON, #RAIN, and #TRAVEL. Below the field is the text '4/20 TAGS — ENTER OR COMMA TO ADD'.
- 6 HOW YOU FEEL LOOKING BACK**: A grid of emotion buttons: JOYFUL, NOSTALGIC, PROUD, MOVED, AT PEACE, SAD, AMUSED, ANGRY, AMAZED, and PUZZLED.
- 7 INCLUDE IN THE SHARED GRIMOIRE**: A checkbox labeled 'Visible to anyone you've given your shared Grimoire link to.'.

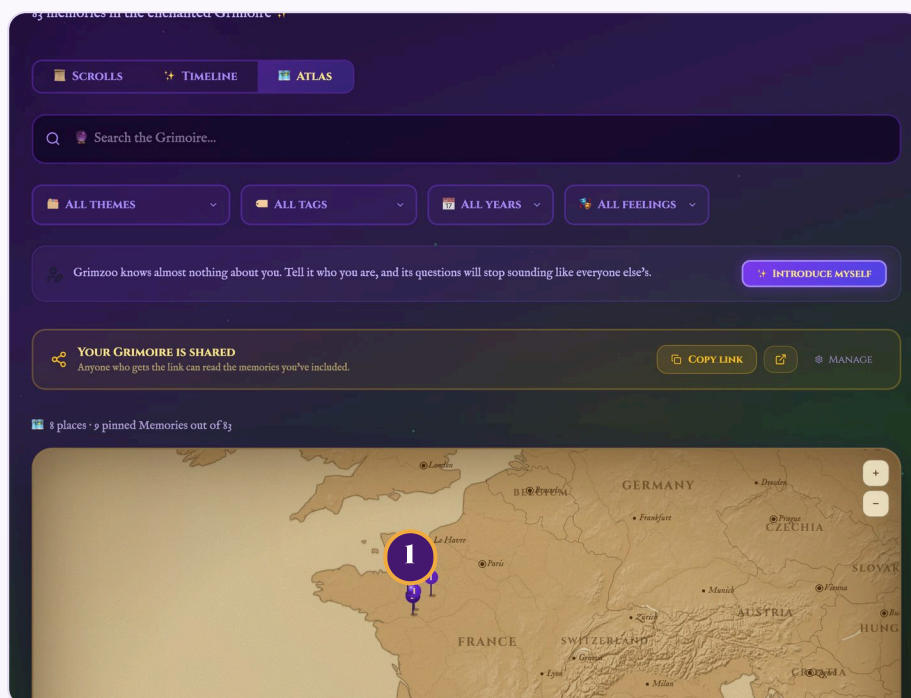
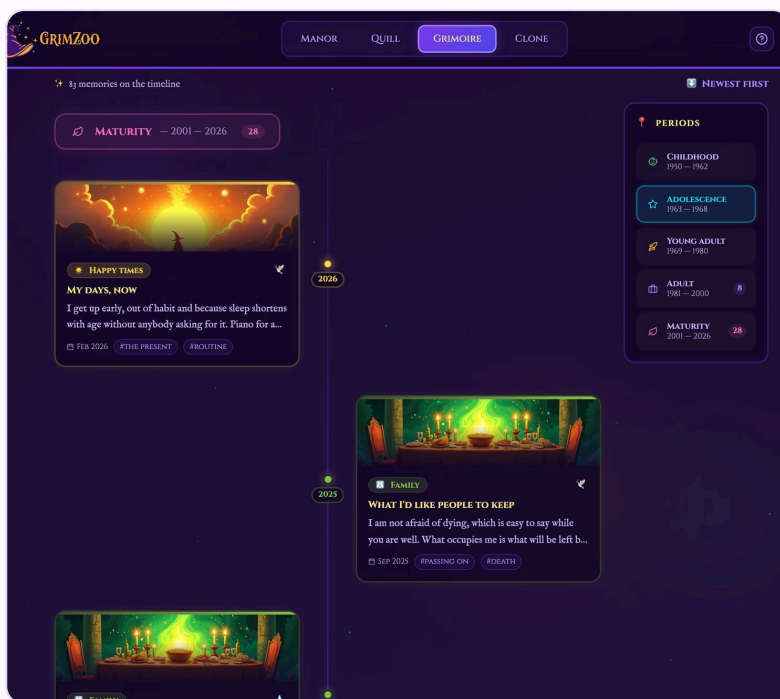
At the bottom of the form are two buttons: 'DELETE' and 'NOTHING CHANGED'.

- 1 Date: the year is enough.
- 2 Place: a town from the list.
- 3 Photos, clip and audio: up to 10 photos (one becomes the cover photo), a 2-minute video, a voice telling the story. With no photo, *Illustrate this memory* has the AI draw a picture.
- 4 Theme: the big subject of the memory.
- 5 Tags: first names, places, objects. Enter or a comma to add one.
- 6 Feeling: how you feel looking back.
- 7 Include in the shared Grimoire, or not.

FINDING

THE TIMELINE AND THE ATLAS

Two more ways to browse the memories: through time, and on a map.



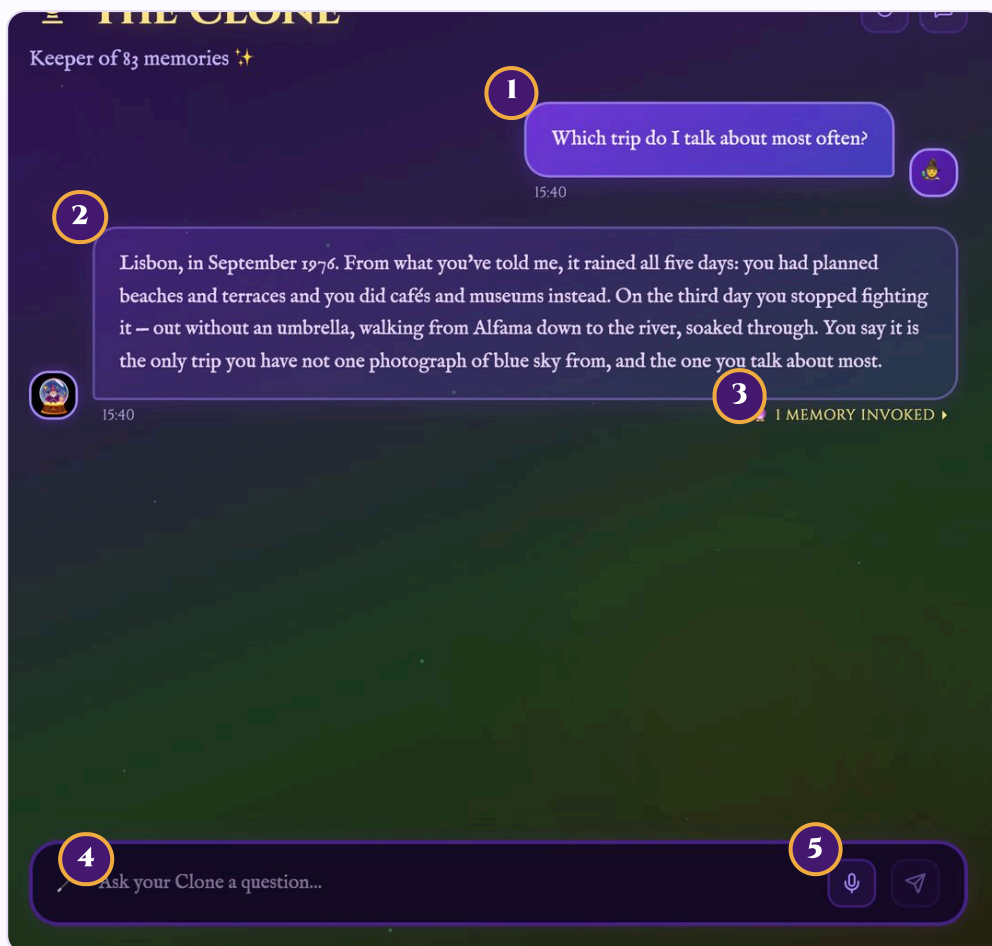
- The Timeline arranges each dated memory by period: Childhood, Adolescence, Young adult, Adult, Maturity. A memory without a date doesn't appear on it.

- 1 The Atlas pins every memory that has a place. Click a pin to open its memories.

ASKING

ASKING YOUR MEMORIES A QUESTION

In the menu, Clone. Ask a question in everyday words; the answer comes only from the memories, and says which memory it comes from.



- 1 The question: "Which trip do I talk about most often?"
- 2 The answer, made only from what you have told.
- 3 1 memory invoked: click to see the memory the answer comes from.
- 4 Write a new question here...
- 5 ... or dictate it.

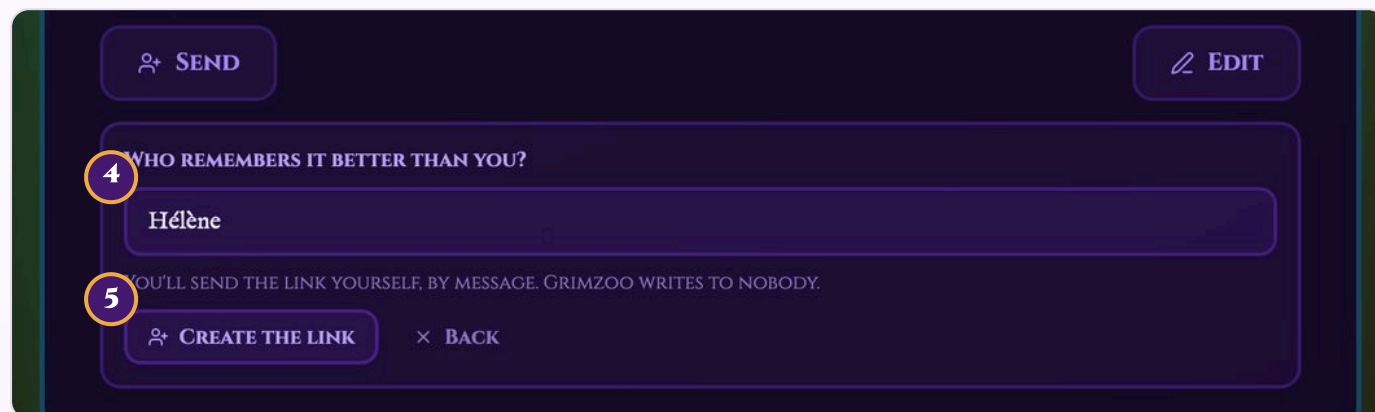
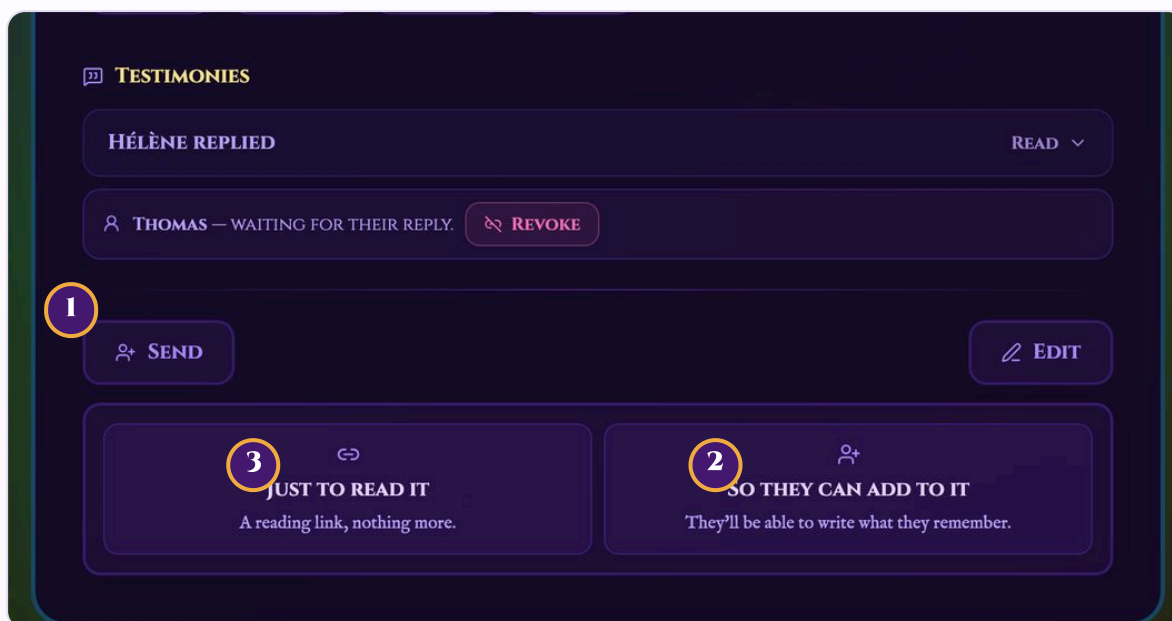
WORTH KNOWING

It makes nothing up: if it can't find the answer, it says so. It opens from 3 memories, and gets richer with every new memory.

THE FAMILY

ASKING A LOVED ONE TO ADD TO A MEMORY

Someone remembers a moment better? Send them the memory: they read it and write what they remember, without creating an account.

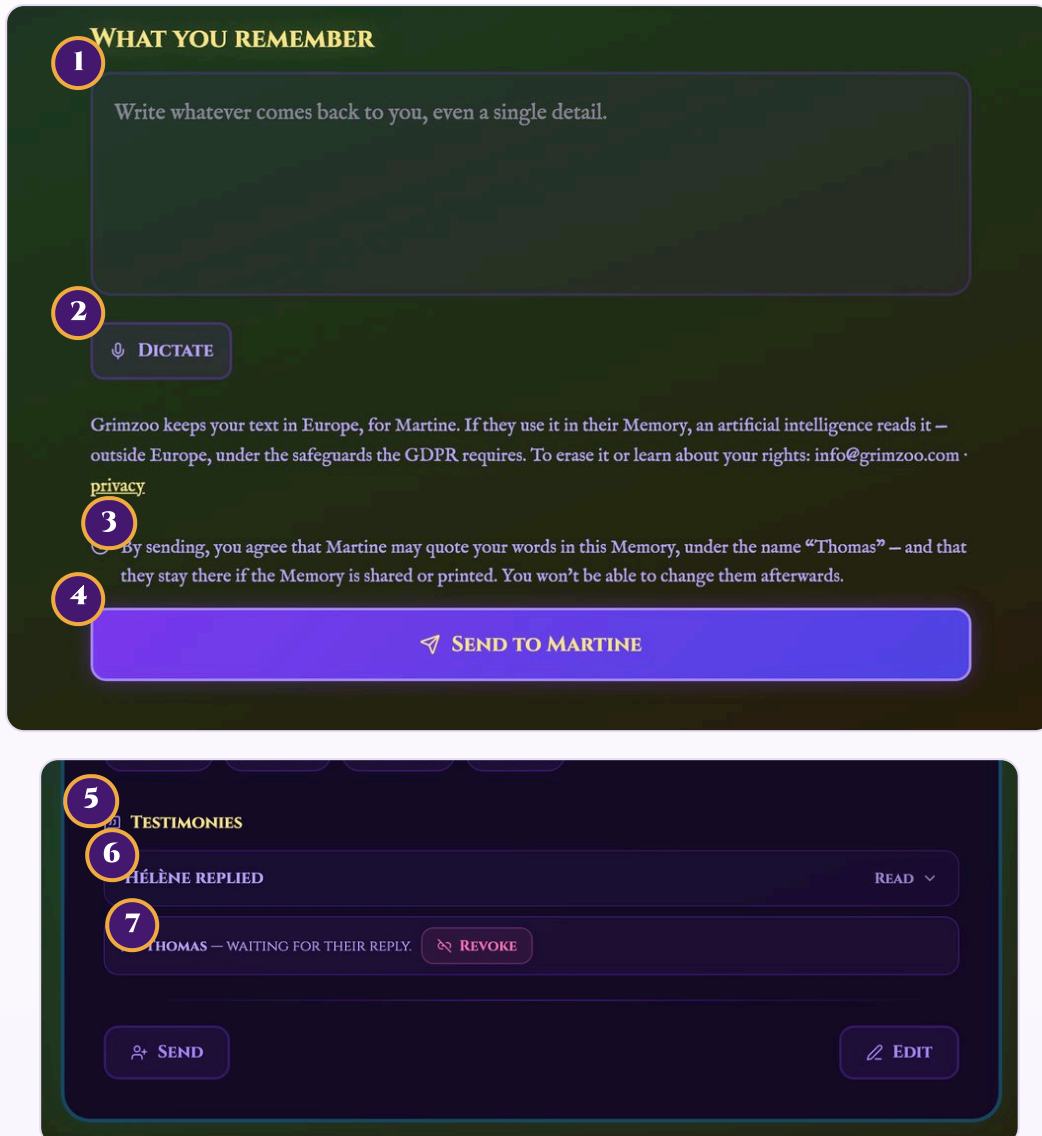


- 1 On the memory's page, click Send.
- 2 Choose So they can add to it.
- 3 "Just to read it" only sends a reading link.
- 4 Type the loved one's first name.
- 5 Create the link: it's copied. Paste it into a text message, WhatsApp or an email. Grimzoo never writes to anyone itself.

THE FAMILY

WHAT THE LOVED ONE SEES, AND THEIR REPLY

The loved one opens the link on their phone or computer.



1 WHAT YOU REMEMBER

Write whatever comes back to you, even a single detail.

2  **DICTATE**

Grimzoo keeps your text in Europe, for Martine. If they use it in their Memory, an artificial intelligence reads it – outside Europe, under the safeguards the GDPR requires. To erase it or learn about your rights: info@grimzoo.com · [privacy](#)

3 By sending, you agree that Martine may quote your words in this Memory, under the name “Thomas” – and that they stay there if the Memory is shared or printed. You won’t be able to change them afterwards.

4  **SEND TO MARTINE**

5 TESTIMONIES

6 HÉLÈNE REPLIED READ ▾

7 THOMAS — WAITING FOR THEIR REPLY. REVOKE

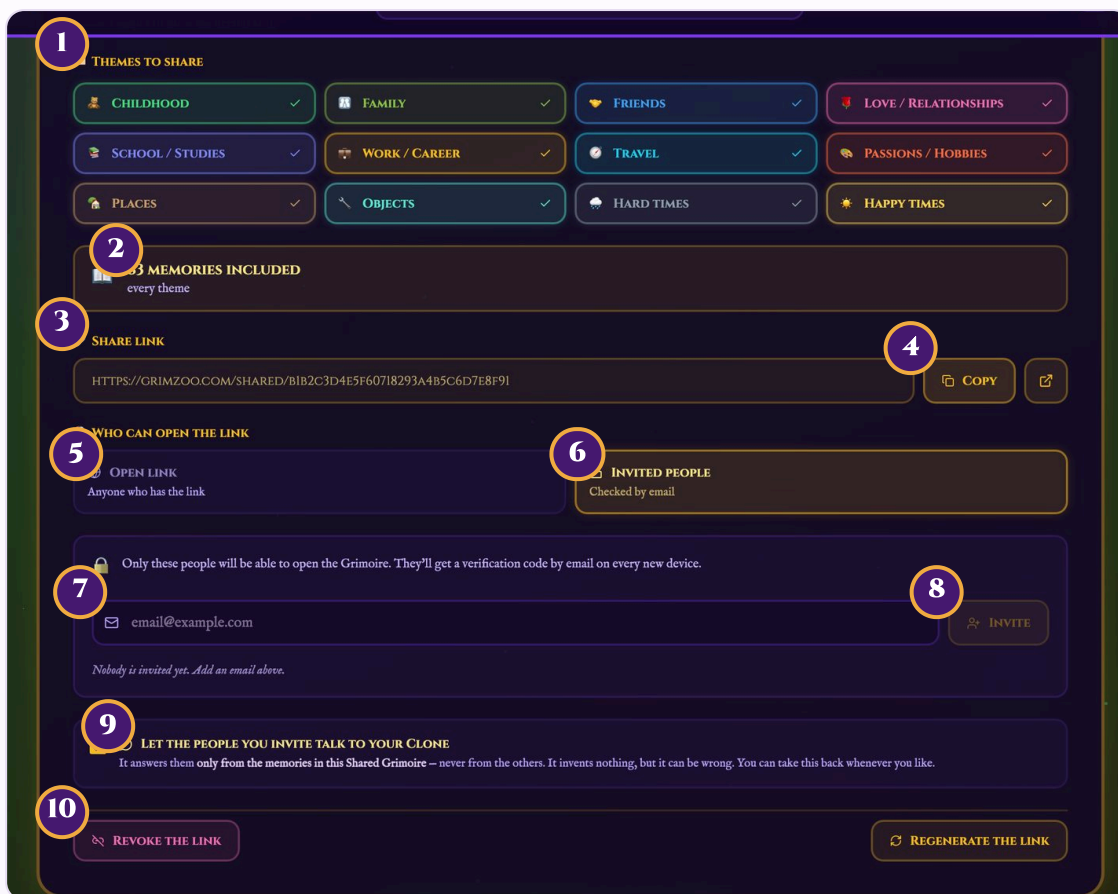
 **SEND**  **EDIT**

- 1** They write what they remember...
- 2** ... or dictate it.
- 3** They agree to be quoted in the memory, under their first name.
- 4** They send it.
- 5** Their reply arrives in Testimonies, on the memory’s page.
- 6** Read the reply, then decide whether to quote it or blend it into the text. Nothing goes in on its own.
- 7** Loved ones who haven’t replied yet are shown as “waiting for their reply”.

SHARING

OPENING THE GRIMOIRE TO THE FAMILY

In Settings, under “Shared Grimoire”.



The screenshot shows the 'Shared Grimoire' settings interface. It includes sections for 'THEMES TO SHARE' with various theme buttons (Childhood, Family, Friends, Love / Relationships, School / Studies, Work / Career, Travel, Passions / Hobbies, Places, Objects, Hard Times, Happy Times), 'MEMORIES INCLUDED' (set to 33), 'SHARE LINK' (a long URL with a 'COPY' button), 'WHO CAN OPEN THE LINK' (with 'OPEN LINK' set to 'Anyone who has the link' and 'INVITED PEOPLE' set to 'Checked by email'), an email input field with an 'INVITE' button, and a 'LET THE PEOPLE YOU INVITE TALK TO YOUR CLONE' section. At the bottom, there are 'REVOKE THE LINK' and 'REGENERATE THE LINK' buttons.

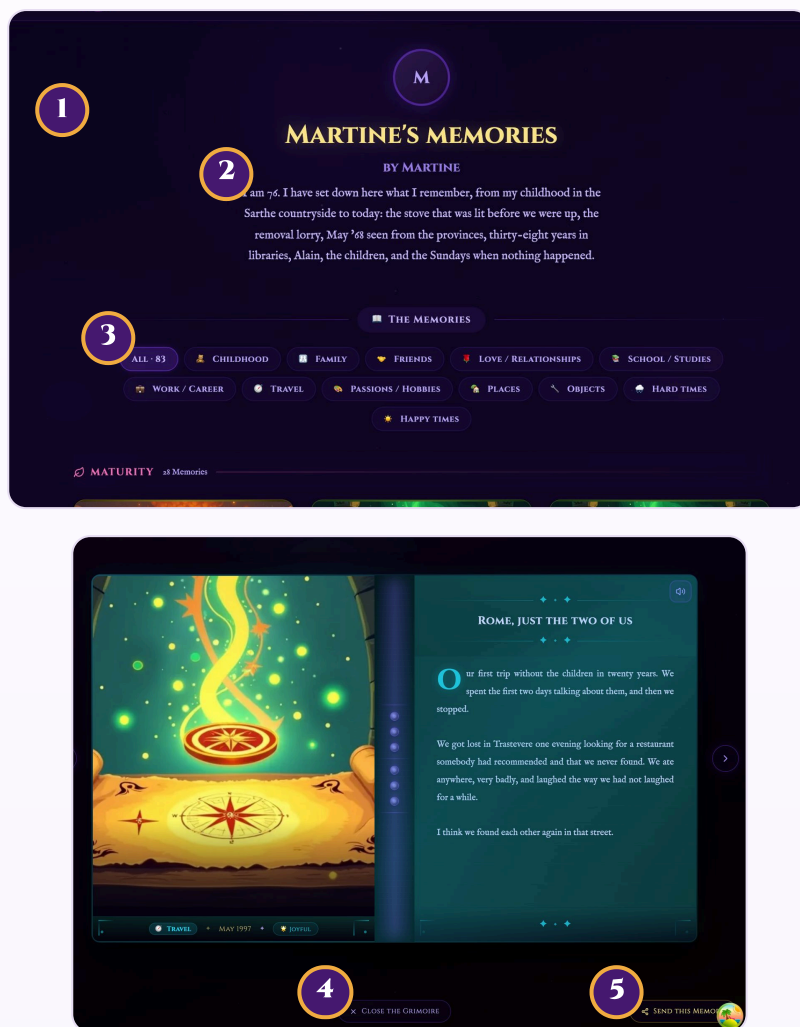
- At the top of the section: turn on the Shared Grimoire, give it a title and a description.

- 1 Tick the themes to share.
- 2 The number of memories included.
- 3 The link to send...
- 4 ... and the button to copy it.
- 5 Open link: anyone who has the link can read.
- 6 Invited people: only the addresses you add can read, with a code.
- 7 Add the family's addresses...
- 8 ... and click Invite.
- 9 Loved ones can also ask the memories questions.
- 10 Revoke the link: nobody can open the Grimoire any more.

SHARING

WHAT LOVED ONES SEE

The Shared Grimoire reads like a book, without creating an account.



- 1 The title chosen in Settings...
- 2 ... and the description.
- 3 Loved ones filter by theme.
- 4 Each memory opens as a double page; move to the next one with the arrows.
- 5 A memory can be sent on to someone else.

FOR INVITED PEOPLE ONLY

The loved one first enters their email address, then the 6-digit code they receive. Only memories with the “Include in the shared Grimoire” box ticked appear.

KEEPING

THE LIFE BOOK

From the Grimoire, Life Book lays the memories out as a real book, with the photos.

THE LIFE BOOK

Your Grimoire, typeset like a real book.

1 THE COVER

2 AUTHOR

Martine

Your nickname by default – put your full name if you'd rather. A book always carries an author's name: leave it empty and your nickname is what gets printed.

3 THE IMAGE

THE TITLE ALONE
Inside the frame, no image. The register of a text book.

A PHOTO OF MY OWN
Whichever you like, uploaded just for this book. JPEG or PNG.

MY PORTRAIT
Your profile photo, under the title.

4 THE COLOUR OF THE TITLE AND THE RULES

RED BURNT GOLD BLUE PLUM GREEN BLACK

5

6 LEAF THROUGH THE REAL PAGES

83 Memories · ≈ 80 pages

7 MAKE MY BOOK

A few minutes of typesetting · 3 books a day · you can close the page, an email will let you know.

- 1 The cover: the book's settings.
- 2 The author's name, and the title.
- 3 The cover image: the title alone, a photo, or a portrait.
- 4 The colour of the title.
- 5 The cover preview.
- 6 Leaf through the real pages: the book as it will be printed.
- 7 Make my book: the PDF is ready to print, at home or at a printer's.
 - Further down: the dedication, the chapters (by period or by theme), the format (A5 or 16,5 × 24 cm).

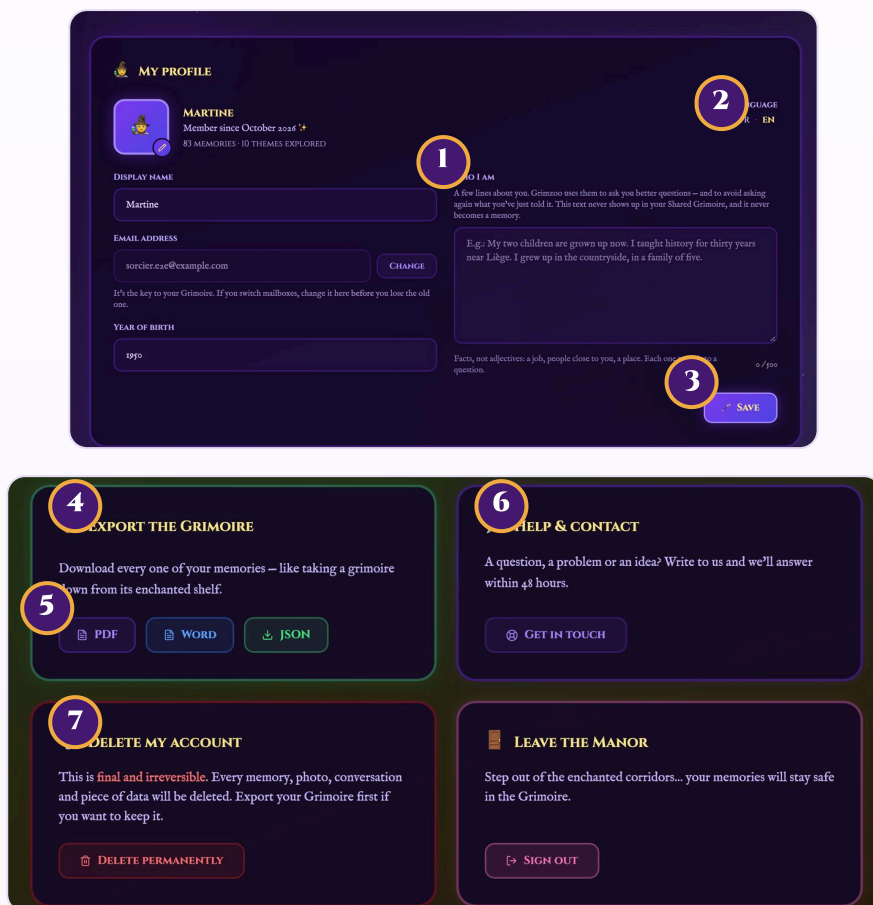
A GIFT IDEA

A Life Book to give for a birthday, at Christmas or to the grandchildren. You can make it again when new memories arrive.

SETTINGS

PROFILE, DATA, HELP

In Settings (the cog, top right).



The screenshot shows the 'MY PROFILE' section of the Grimzoo settings. It includes fields for 'DISPLAY NAME' (Martine), 'EMAIL ADDRESS' (sorcier.eze@example.com), and 'YEAR OF BIRTH' (1990). There are also sections for 'WHO I AM' (a text area for a bio) and 'LANGUAGE' (French or English). Below the profile section are four more settings cards: 'EXPORT THE GRIMOIRE' (with PDF, WORD, and JSON options), 'HELP & CONTACT' (with a 'GET IN TOUCH' button), 'DELETE MY ACCOUNT' (with a 'DELETE PERMANENTLY' button), and 'LEAVE THE MANOR' (with a 'SIGN OUT' button). Numbered callouts 1 through 7 point to specific elements: 1 points to the 'WHO I AM' text area, 2 points to the 'LANGUAGE' dropdown, 3 points to the 'SAVE' button, 4 points to the 'EXPORT THE GRIMOIRE' section header, 5 points to the 'PDF' export button, 6 points to the 'HELP & CONTACT' section header, and 7 points to the 'DELETE MY ACCOUNT' section header.

- 1 Who I am: a few lines (job, family, places). Grimzoo uses them to ask better questions, never to write for you.
- 2 The language: French or English.
- 3 Save the profile.
- 4 Export the Grimoire...
- 5 ... as PDF, Word or raw data, at any time.
- 6 Help & contact: write to the team.
- 7 Delete the account and all its data.

A QUESTION?

Write to pierre@abecedia.com. Grimzoo is also an app for iPhone and Android: grimzoo.com/telecharger.